

DAEMON PRINCE OF NURGLE WITH WINGS

M12"

T11

SV2+

W10

LD6+

OC3

RW4+

160 PTS
Base 60mm



- Deadly Demise D3
- Deep Strike
- Nurgle's Gift (Aura)

1KOMMANDO

Enfeebling Miasma (Aura)
While an enemy unit (excluding *Monsters and Vehicles) is within 6" of this model, each time that unit is selected to Fall Back, models in that enemy unit must take Desperate Escape tests. When doing so, if that enemy unit is Battle-shocked, subtract 1 from each of those Desperate Escape tests.

Horrifying Visage
Each time this model ends a Charge move, select one enemy unit within Engagement Range of it. That unit must take a Battle-shock test, subtracting 1 from that test.

2BEWEGUNG

3BESCHUSS

Infernal cannon LETHAL HITS
R24" A3 BS2+ S7 AP-1 D2
VERWUNDET
2+ T1-3 3+ T4-6 4+ T7 5+ T8-13 6+ T14+

4ANGRIFF

5NAHKAMPF

Hellforged weapons - strike LETHAL HITS
RMelee 7 A2+ WS8 S-2 AP3 D3
VERWUNDET
2+ T1-4 3+ T5-7 4+ T8 5+ T9-15 6+ T16+

Hellforged weapons - sweep LETHAL HITS
RMelee 14 A2+ WS6 S-1 AP1 D1
VERWUNDET
2+ T1-3 3+ T4-5 4+ T6 5+ T7-11 6+ T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W11 · RW 2+ · 4++ · 10 LP je Modell
WIRD VERWUNDET MIT
2+ S22+ 3+ S12-21 4+ S11 5+ S6-10 6+ S1-5
RETTUNGSWURF JE DS
DS 0 DS -1 DS -2 DS -3 DS -4
2+ 3+ 4+ 4++ 4++

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.
LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

AUFSTELLUNG

1x Daemon Prince of Nurgle with wings
Ausrüstung: Infernal cannon, Hellforged weapons - strike, Hellforged weapons - sweep